MobLab: Student Registration Through Web Browser

Summary

MobLab brings games to life in the classroom, allowing students to experience games and markets – helping them to develop a deeper understanding and to bring new energy to the course. Use this article to learn how to begin using MobLab as a Student. You will find instructions for registering for MobLab through a Web Browser. Chrome or Firefox is the preferred browser of MobLab. If you are using a mobile device (iOS - both iPhone or iPad, Android or KindleFire), use the MobLab app downloadable from the device’s app store.

Step-by-step guide

Registering for MobLab through a Web Browser:

2. Fill out the required information, be sure to use your Yale email address when prompted for the information:

   ![Student Sign Up Form]

   Already signed up? Click here!
   Are you an instructor? Sign up here!

   The email you have entered is invalid. Please enter a valid email before submitting.

   Name (Private)
   First
   Last

   Email (Username)

   Confirm Email
   kristina.sanchez@yale.edu

   Password
   Enter Password
   Confirm Password

   ☐ I agree to the Terms and Conditions

   Sign Up
3. Join your MobLab course by entering the Class Code provided to you by your instructor. (The code should have been sent via email):

![MobLab Student Console](image)

**Active Sessions**

There are no available sessions right now.
Sessions will be available when your instructor starts a game.

4. To participate in a game, you will need an internet-connected device.

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